Towards an Optimized Big Data Processing System

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Bogdan Ghiţ, Alexandru Iosup, and Dick Epema

Parallel and Distributed Systems Group
Delft University of Technology
Delft, The Netherlands

COMMIT/

TU Delft
Delft University of Technology

PhD at TU Delft

Candidate: **Bogdan Ghiţ**

Group: Parallel and Distributed Systems

Supervisors: Dick Epema, Alexandru Iosup

Research Topic: Resource management in grids and clouds

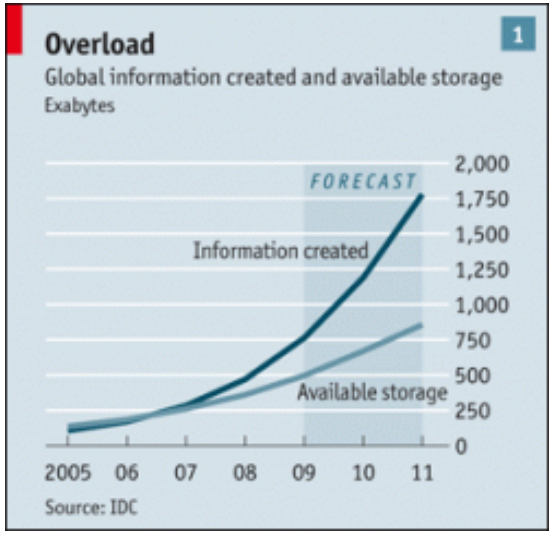
Start date: 24 October 2011

Finish date: 24 October 2015

"The Data Deluge"

"According to one estimate mankind created 150 exabytes (billion gigabytes) of data in 2005. This year, it will create 1,200 exabytes."

The Data Deluge, The Economist, 25 February 2010



The data is difficult to store, even harder to analyze it

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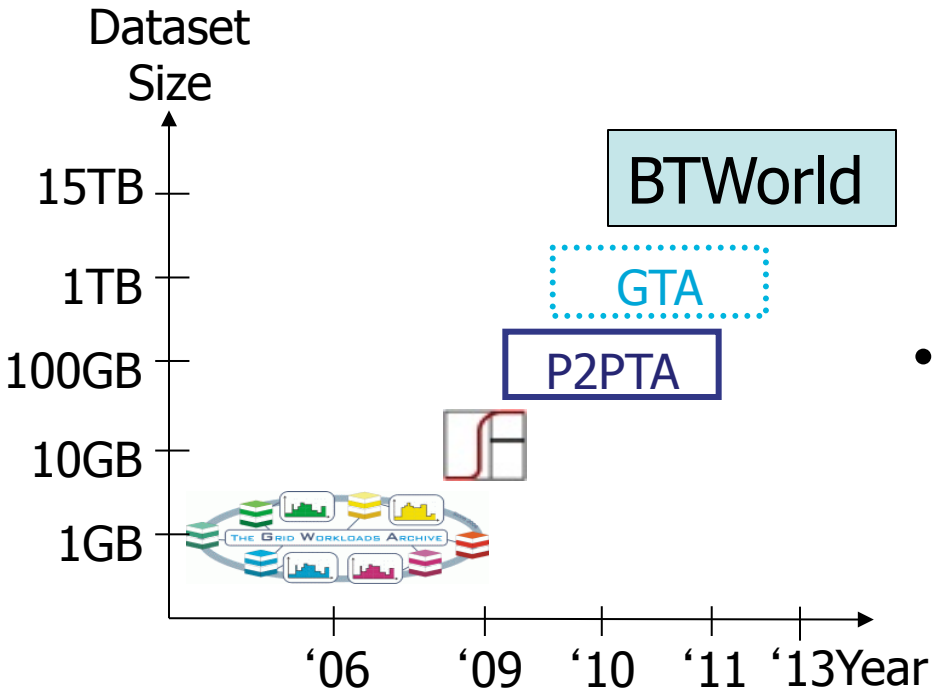
Data Sources

- Computer Science



- LinkedIn
  - Daily batch processing for *"People you may know"* recommendations

- Facebook
  - 30 PB by March 2011 = 3,000 x Library of Congress

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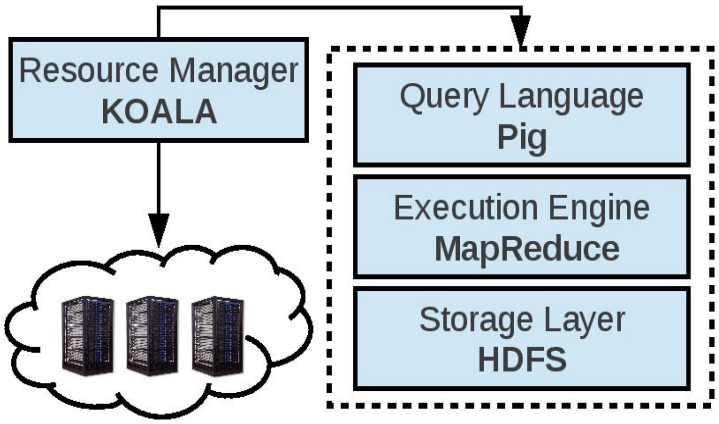
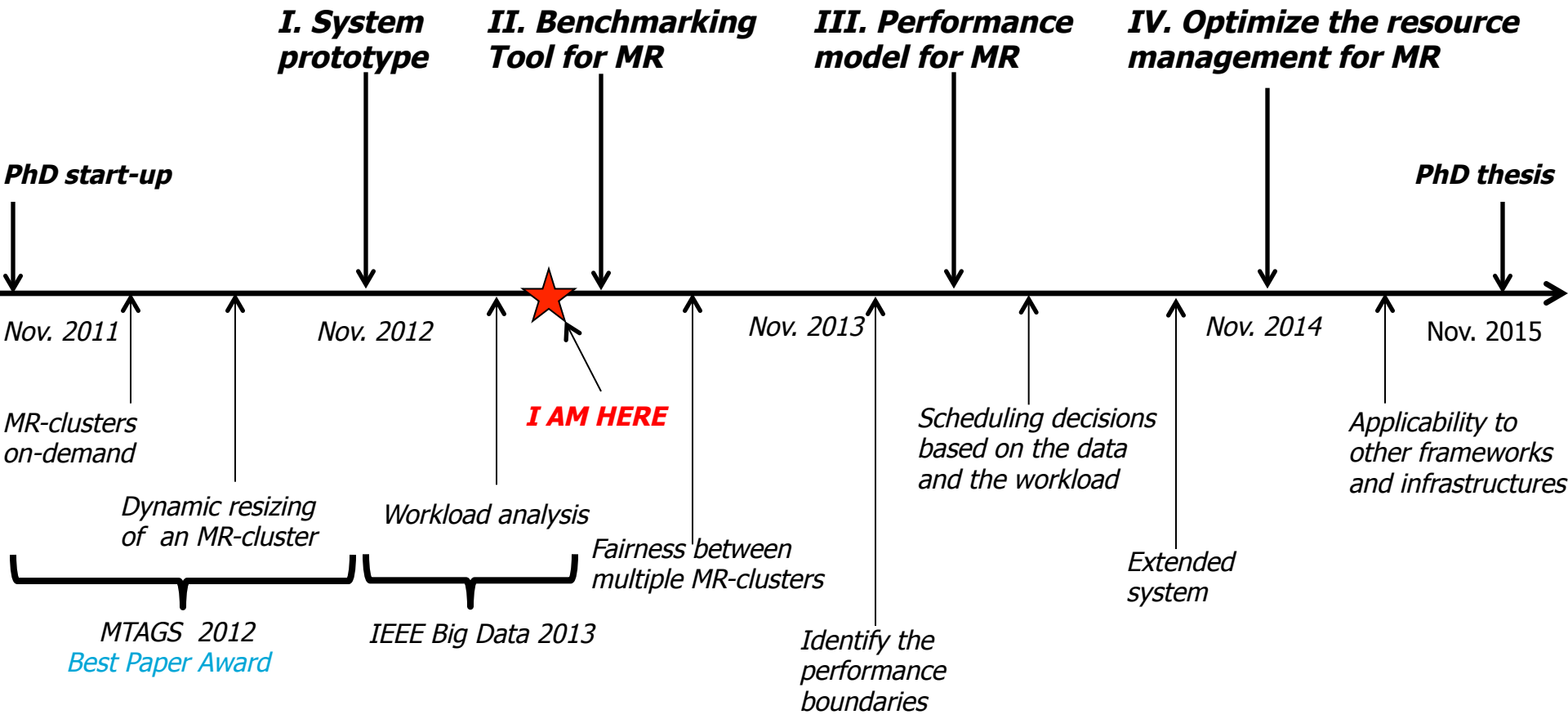
MapReduce and Beyond

- Master-slave model
- MR-cluster
  - Stack of frameworks for large-scale data processing



- *Multiple users vs. Isolation*
  - MR-clusters on-demand
  - Isolation w.r.t. performance, data, failure, and versioning
- *Data volume vs. Limited resources*
  - Use resources from multiple clusters
  - Dynamically change the size
- *Performance vs. Fairness*
  - Capacity-based model
  - Capability-based model

Road Map



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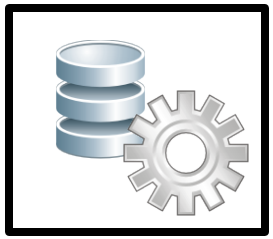
Dynamic MapReduce Clusters

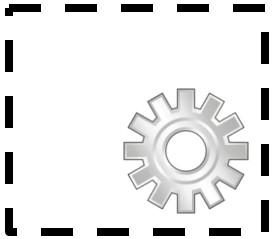
- Complex resource management
  - Single / multiple physical clusters
  - Placement and scheduling policies
  - Change resource allocations at runtime
  - Data management issues

- MR-cluster structure: *data replication vs. data locality*

Core nodes
- Execute tasks and store data locally
- Replication required when removed



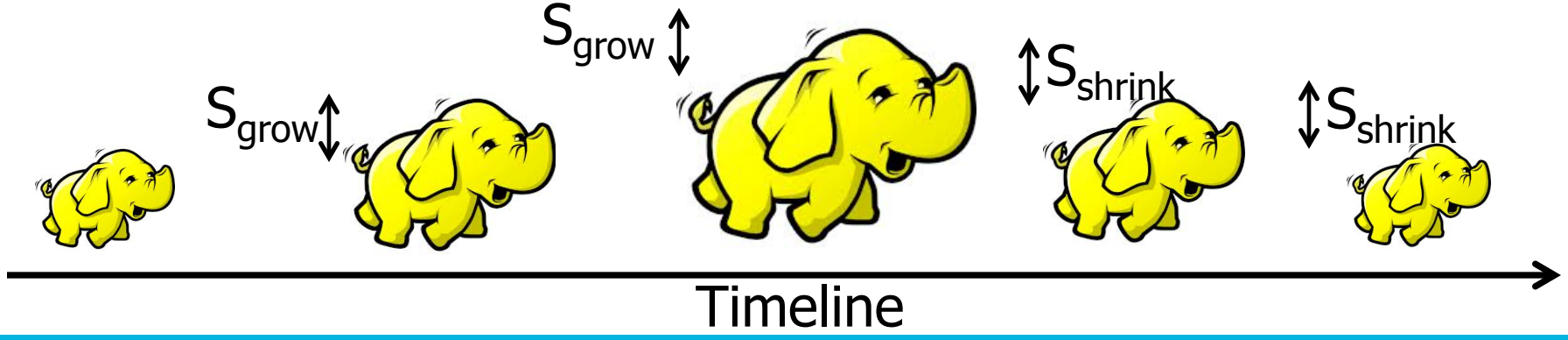
Transient nodes
- Execute tasks, do not store data
- Data transfers to read/write data



Resizing Mechanism

Question: *Given an MR-cluster, how can you tell if it is overloaded or underloaded?*

- Monitor the MR cluster utilization: $F_{\min} \leq \frac{\#tasks}{\#slots} \leq F_{\max}$
- Grow-Shrink Policy (GSP) – with transient nodes
  - Size of grow and shrink steps: **S_{grow}** and **S_{shrink}**
  - Baseline policies: grow with core nodes (GGDP) or grow with transient nodes (GGP)



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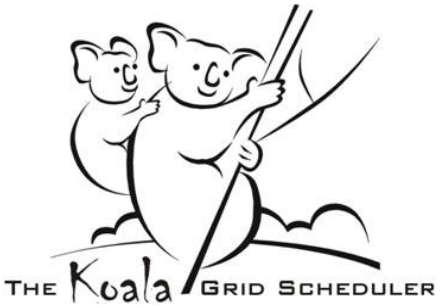
System Prototype

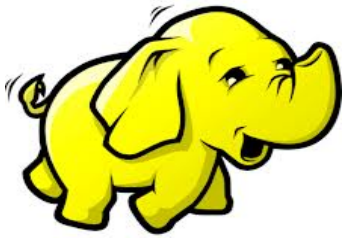
Koala Grid Scheduler

- Enables processor and data co-allocation
- Implements placement and scheduling policies
- Application types: cycle-scavenging, workflows, OpenMPI



Koala and MapReduce

- Developed an MR-Runner module to schedule MR jobs
- Provides isolated MR-clusters on a per-user basis
- Koala mechanism for resizing the MR-clusters
- MR jobs submissions transparent to Koala

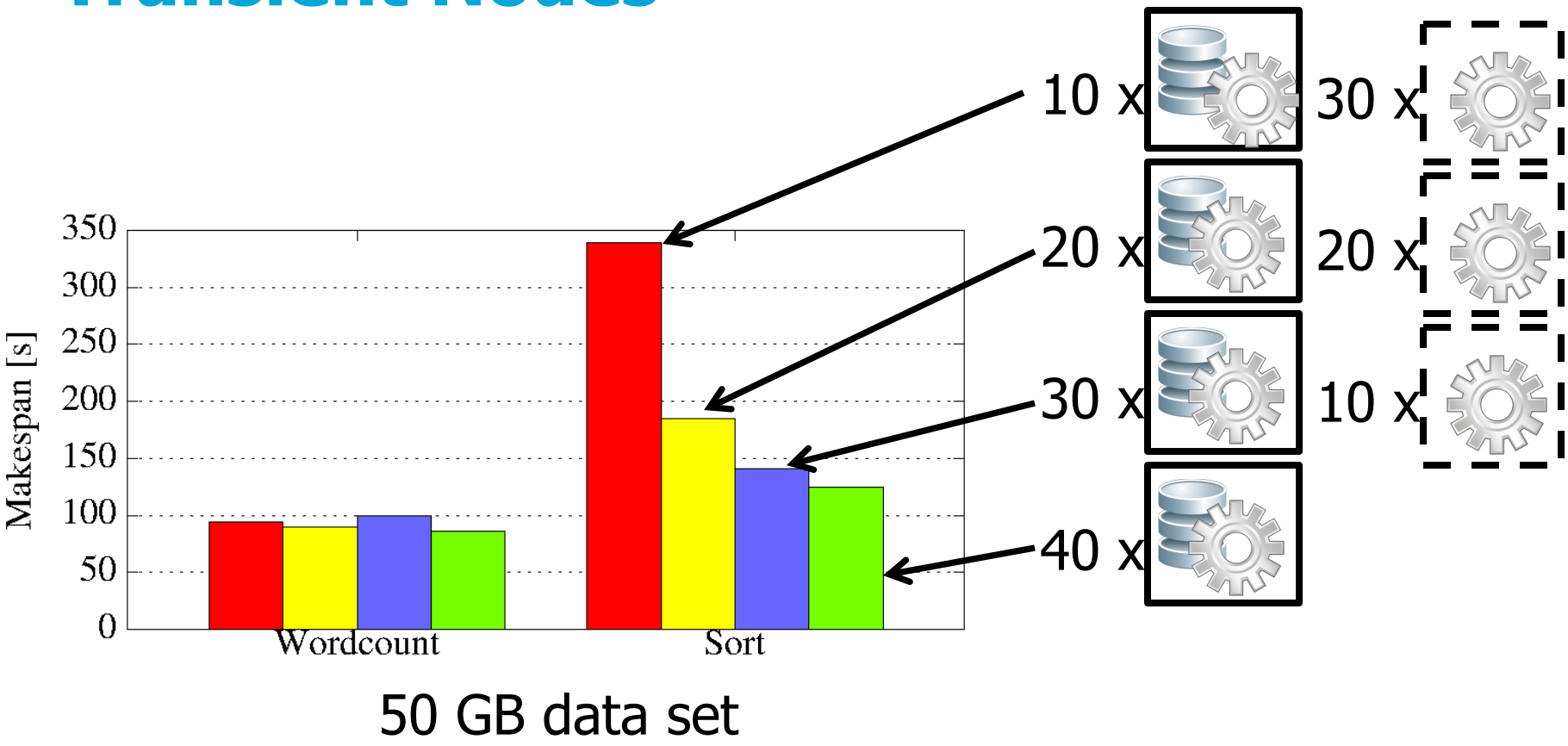


DAS-4 Infrastructure

- Real-world experiments on a multicluster system
- 6 clusters, over 1600 cores, 150 machines, 180 TB , 1-10 Gbit/s

Bogdan Ghit, Nezih Yigitbasi, Dick Epema.
Resource Management for Dynamic MapReduce Clusters in Multicluster Systems (Best Paper Award). *MTAGS 2012*

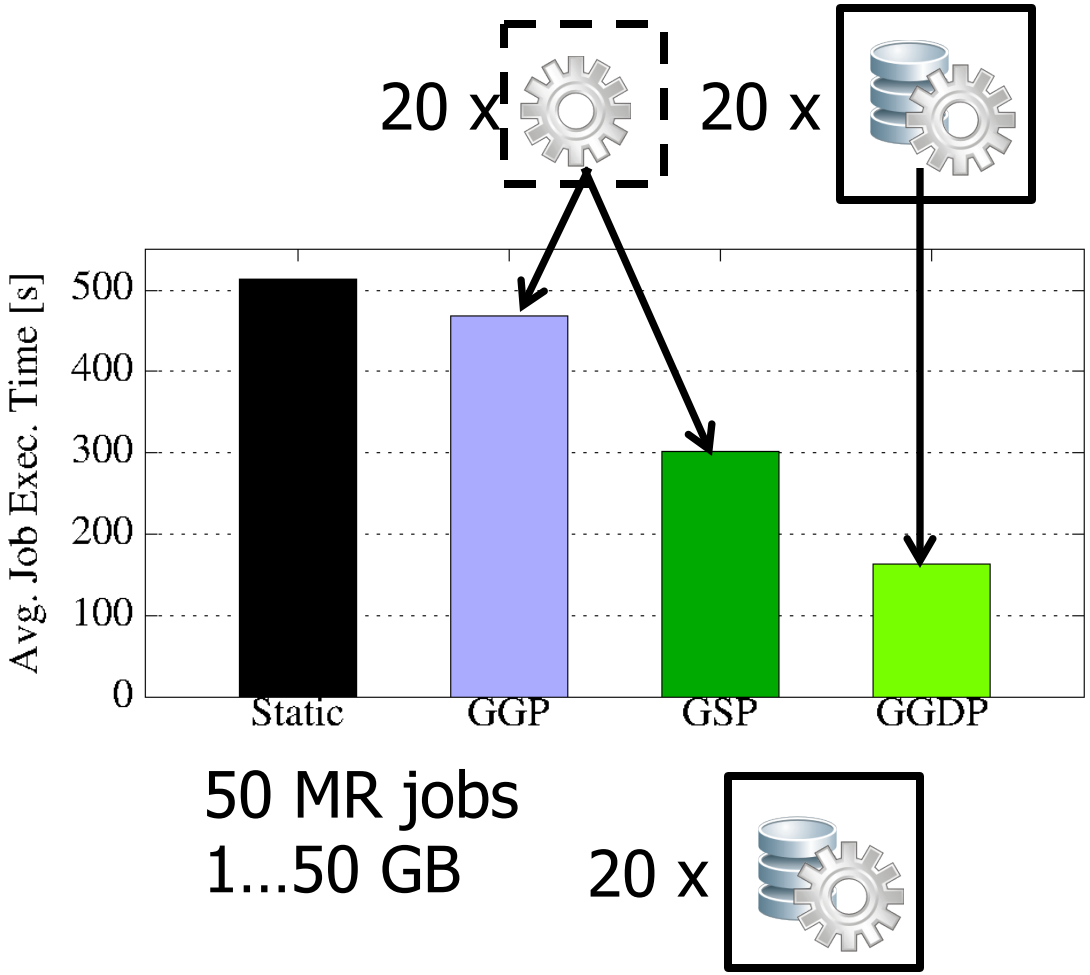
Transient Nodes



50 GB data set

- Wordcount scales better than Sort on transient nodes

Resizing Performance



- Resizing bounds
  - $F_{min} = 0.25$
  - $F_{max} = 1.25$
- Resizing steps
  - GSP
    - $S_{grow} = 5$
    - $S_{shrink} = 2$
  - GG(D)P
    - $S_{grow} = 2$

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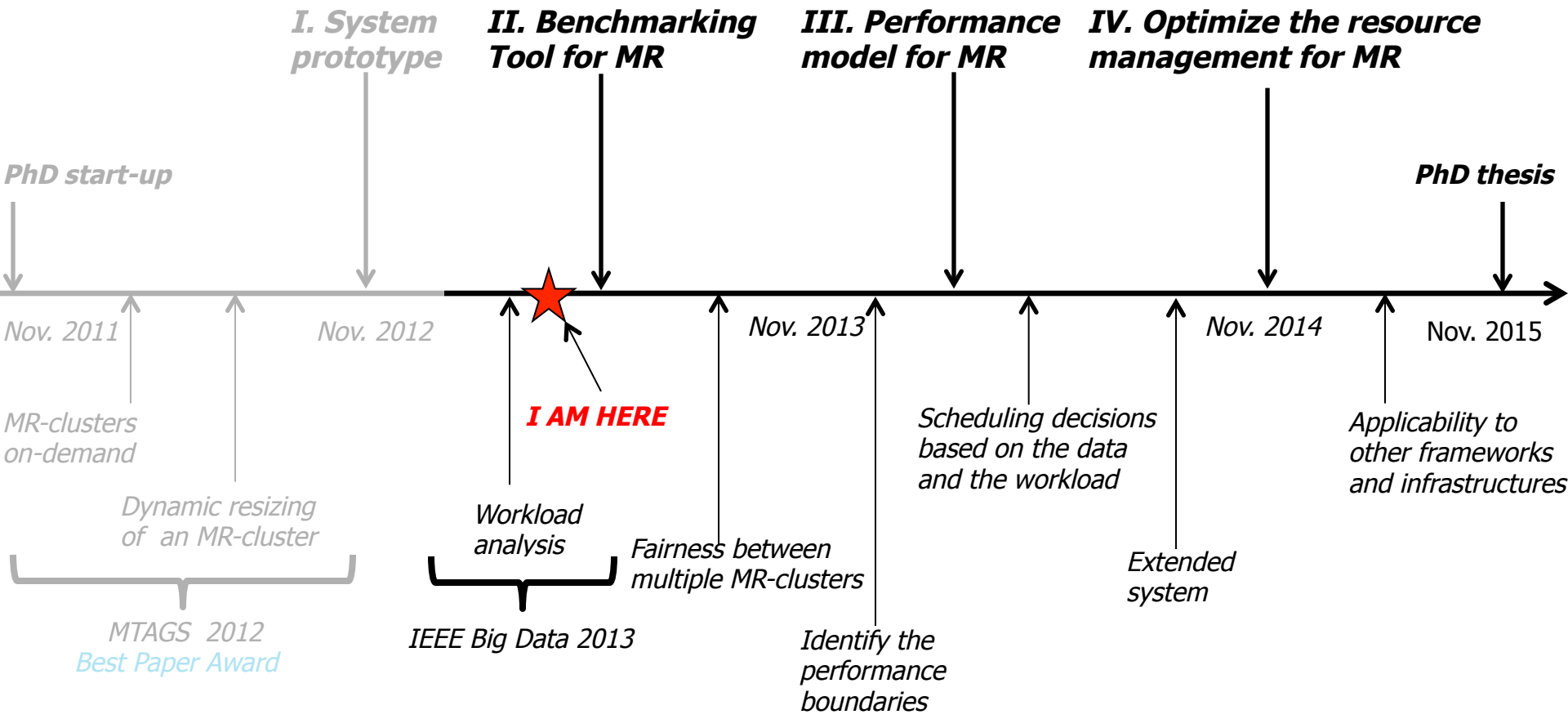
Road Map



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Workload Analysis

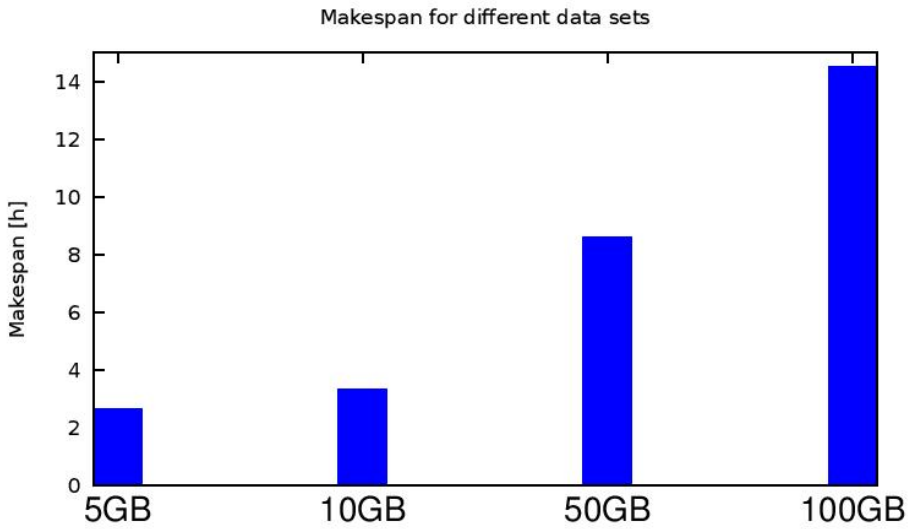
Question: Which are the major MapReduce use cases?

- Google, Facebook, Yahoo!, Cloudera, Microsoft
  - Findings from 12 published production traces
  - Our analysis of other 4 production traces

- Complex Workload
  - Large variations in job submissions rates
  - 90% of the jobs in all traces process and generate less than 1 GB, and complete in under 1 minute
  - For large jobs, variations in job sizes vs. job durations
  - Our PDS group analyzes 15 TB of BitTorrent logs with MapReduce

Benchmarking Tool

- Real-world applications
  - Text processing, web searching, machine learning
- Trace-based workloads
  - Analysis and modeling of traces from production clusters
- BTWorld use case
  - Complex MR workflow
  - 14 Pig queries / 33 MR jobs
  - Aggregations, selections, joins projections



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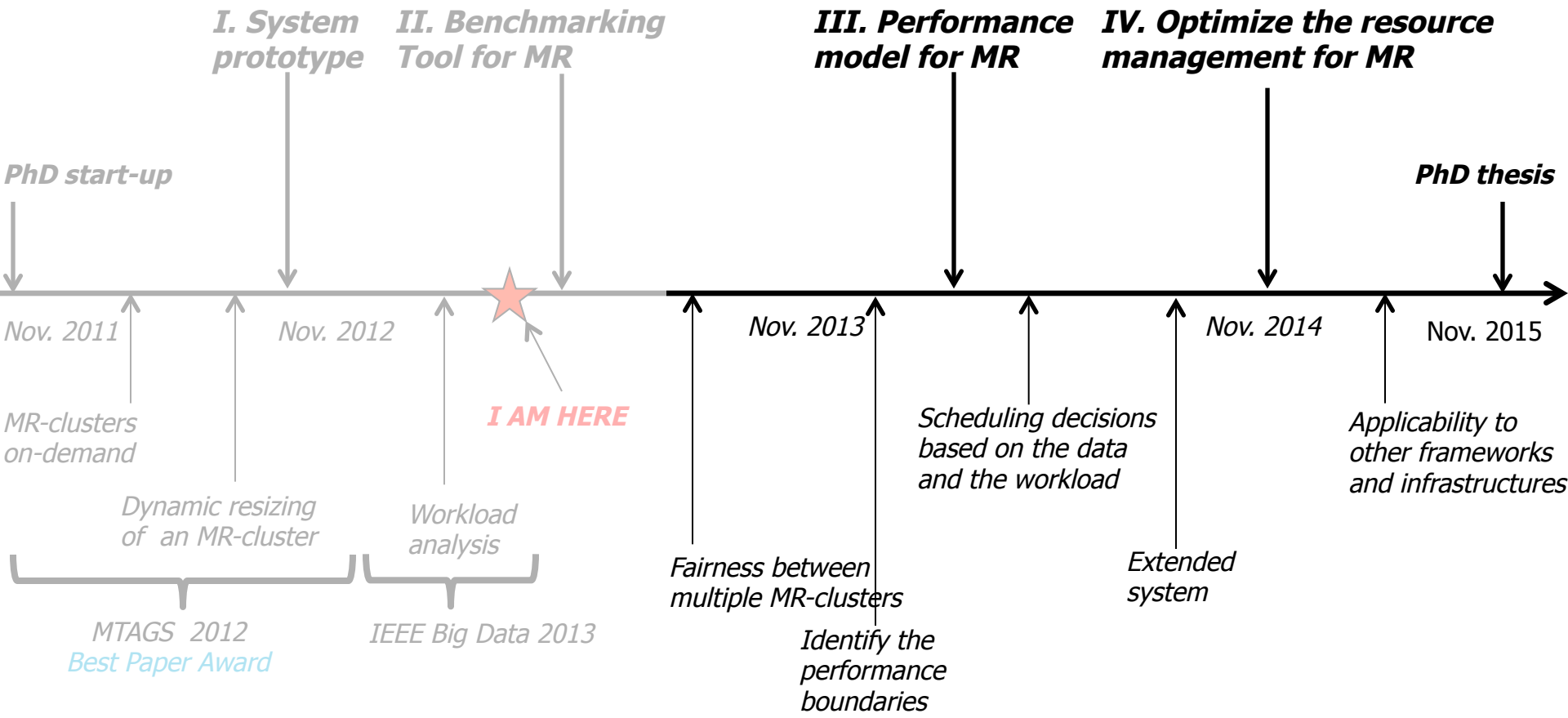
Road Map



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Fair-Sharing Across Multiple Users

Question: *Given multiple MR-clusters, how can you tell if one is working better than another ?*

- Schedule and provision concurrent MR-clusters
- Differentiate users and converge to a division of resources such that they get similar performance

- Weighted proportional allocations:
  - Take snapshots in time of the queue sizes
  - Maintain a history of finished jobs

Provisioning Policies

Question: Can we obtain better performance with the dynamic MR-clusters?

- Data is hard to move
  - Aprox. 3 h to transfer 1 TB between HDFS and the local storage (900 Mbps write speed)
  - Removing a node with 100 GB makes ~ 6 failed jobs (1 Gbit/s Ethernet, avg. map task duration – 24 s, most jobs have less than 150 tasks)

- Explore a large space of policies:
  - Policies for establishing the weights (fair-shares)
  - Policies for growing (core or transient nodes, single or multiple clusters)
  - Policies for shrinking (preemptive or non-preemptive)

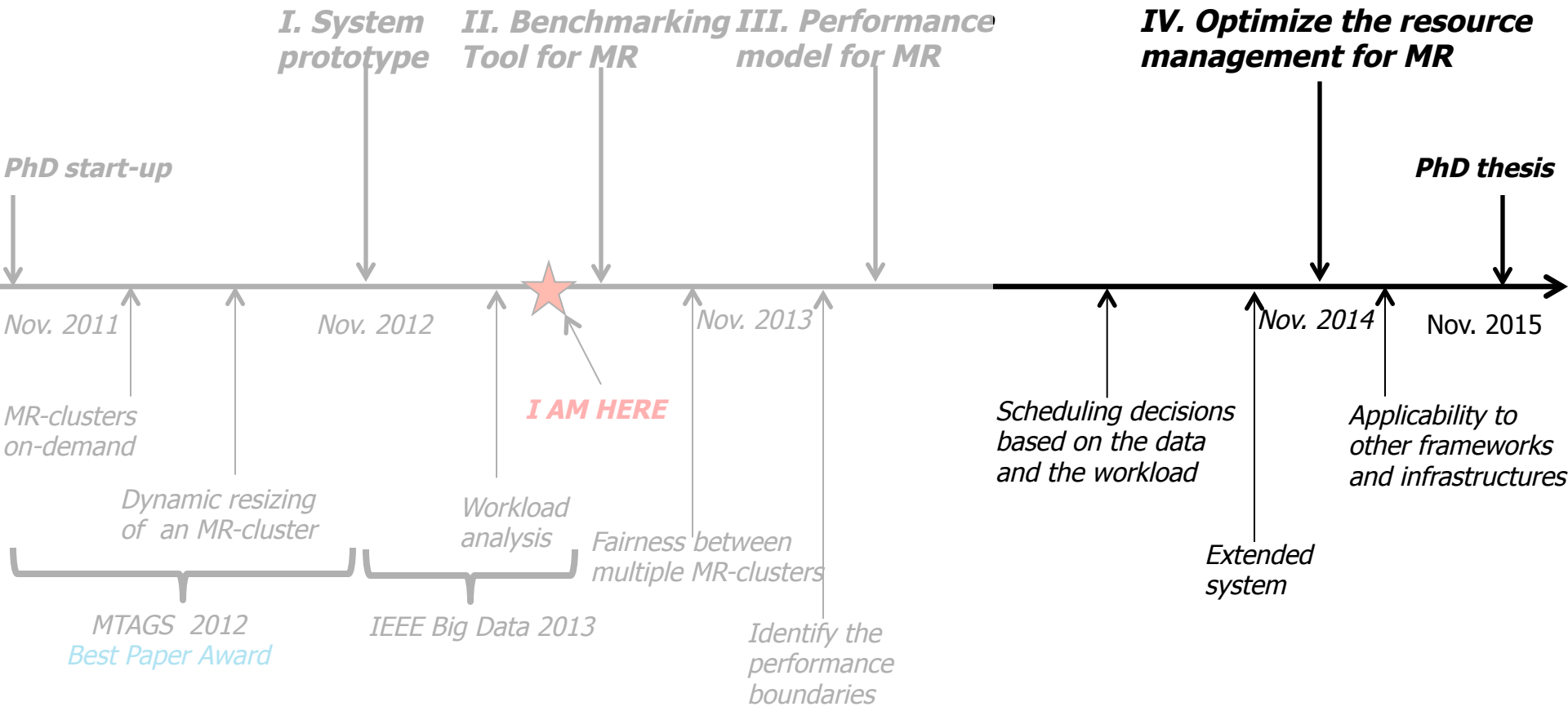
Performance Model

Question: Which are the performance boundaries of the MR processing system?

- Analytical and statistical methods
- Metrics:
  - Fairness – users get similar performance
  - Elasticity – dynamic MR clusters
  - Performace isolation – multiple MR clusters
  - Velocity of data processing
  - Adaptivity to data explosion

http://research.spec.org/

Road Map



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Optimize the MapReduce System

Question: *Are the results obtained so far relevant for the large domain of data-processing systems?*

- Provisioning policies with different optimization targets
- Incorporate knowledge about the workloads in scheduling and provisioning decisions
- Release the extended system with the full functionalities

- Investigate the applicability to other programming models and infrastructures

More Information

- Team: D. Epema, A. Iosup, M. Capotă, T. Hegeman, N. Yigitbasi, L. Fei,…

- PDS publication database
  - www.pds.ewi.tudelft.nl/research-publications/publications
- Home pages
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